



# Puppy Weekly

Sept 27, 2025

## **ASK YOUR CHILD ABOUT:**

**What are the primary colors?**

**What do blue and yellow make?**

**What was your favorite game?**

**How did we make magic on paper?**

**What was your favorite learning center?**

**This week we discovered the magic of colors. The professor came and demonstrated how to make all the colors. The children were amazed to see them change in front of their eyes. We sang a song to help remember the primary colors. Ask your child to sing it for you. Plus, we talked about shapes and that our room is full of different shapes.**

**I hope you are enjoying the little work packets. Have fun working on them together.**

**We have been busy working on writing our names in lower case letters. A lot of children have mastered this task. Keep up the good work.**

**Here are some upcoming dates to put on your calendar:**

**\*Happy Birthday Elsie & Sullivan!!**

**\*Fall Break Oct 3<sup>rd</sup> -13<sup>th</sup> (Monday)**

**\*Pumpkin Trip Oct 16<sup>th</sup>**

**\*Halloween Party Oct 31<sup>st</sup>**

## **NEXT WEEK THEME**

**Pets (Letter E)**

## **SNACK BUCKET**

**Monday-**

**Wednesday- Audrey**

**Friday- No School**

**Tuesday- Mila**

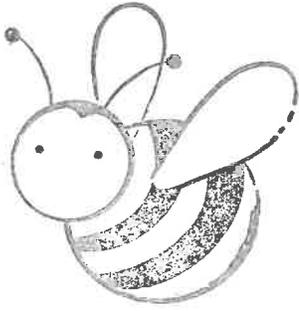
**Thursday- Adalyn**

## **STAR STUDENT**

Adalyn



# Busy Bee Times



Sept 25, 2025

## **ASK YOUR CHILD ABOUT:**

What are the primary colors?

What was your favorite game?

How did we make magic on paper?

We had fun mixing playdough to make a color and sorting color bears. We also used a magic spoon to turn clear water into colors.

The children have been doing a great job with their names. Continue to practice at home writing their name and counting to 10.

Here are some upcoming dates to put on your calendar

\*No School - Oct 3<sup>rd</sup> - 13<sup>th</sup>

\*Pumpkin Trip - Oct 16<sup>th</sup>

\*Halloween Party - Oct 30<sup>th</sup>

## **NEXT WEEK THEME**

Pets (Letter E)

## **SNACK BUCKET**

Tuesday - Allison  
Wednesday - Barrett  
Thursday - Renleigh

## **STAR STUDENT**

Brooks

